

Fall Protection Plan Grid Fall Hazard Analysis Last Updated: 9/4/2023

Grid Fall Hazard Analysis

University

Virginia Wadsworth Wirtz Center for the Performing Arts

Northwestern

Venue: Wirtz Center, Josephine Louis TheaterWork Area: GridSite Supervisor: Shannon Perry

Wirtz Staff Competent Persons on Site/on Call:

Peter Anderson - (773) 680-9411 Michael Trudeau - (262) 339-3609 Chris Wych - (630) 301-9332 Shannon Perry - (713) 857-0376 Dylan Jost - (262) 343-2645

Non-Wirtz Competent Person on Site:

Name:

Phone Number:

Authorized Users: (sign acknowledging you understand)

The following authorized users are working on the Grid today, have reviewed the Fall Hazard Analysis, and have confirmed that a Competent Person is on site/on call:

Name:	Name:
Date:	Date:
Signature:	Signature:
Name:	Name:
Date:	Date:
Signature:	Signature:

Fall Hazards present in Work Area:





Open holes at loft block wells, open holes when access hatches are opened

Hazard Mitigation Strategies:

Full Body Harness: 3M DBI-SALA Delta III Construction-style Vest Harness; MSA Workman Full Body Harness; MSA TechnaCurv Full Body Harness; Sapsis ProPlus Basic Harness

Self-Retracting Lifeline: 3M Protecta Rebel 6' web Self-retracting lifeline

Horizontal Lifeline: 3M Sayfline Horizontal Lifeline System

D-Ring Extender: Condor Polyester D-Ring Extender

A visual inspection of all safety equipment will be done daily or before each use. Any defective equipment will be tagged and removed from use immediately. The manufacturer's recommendations for maintenance and inspection will be followed.

Emergency Contact:

Emergency Services: Dial 911

Campus Police: Dial 456 or 847-491-3456 (non-campus phone)

Injured Worker Removal:

Normal first aid procedures should be performed as the situation arises. The first aid should be performed by a staff member or other certified individual. If injured worker requires removal, call 911 and coordinate with emergency services.

Closest Phone Location: Hallway by Front Office

First Aid Kit Location: Make-up Room